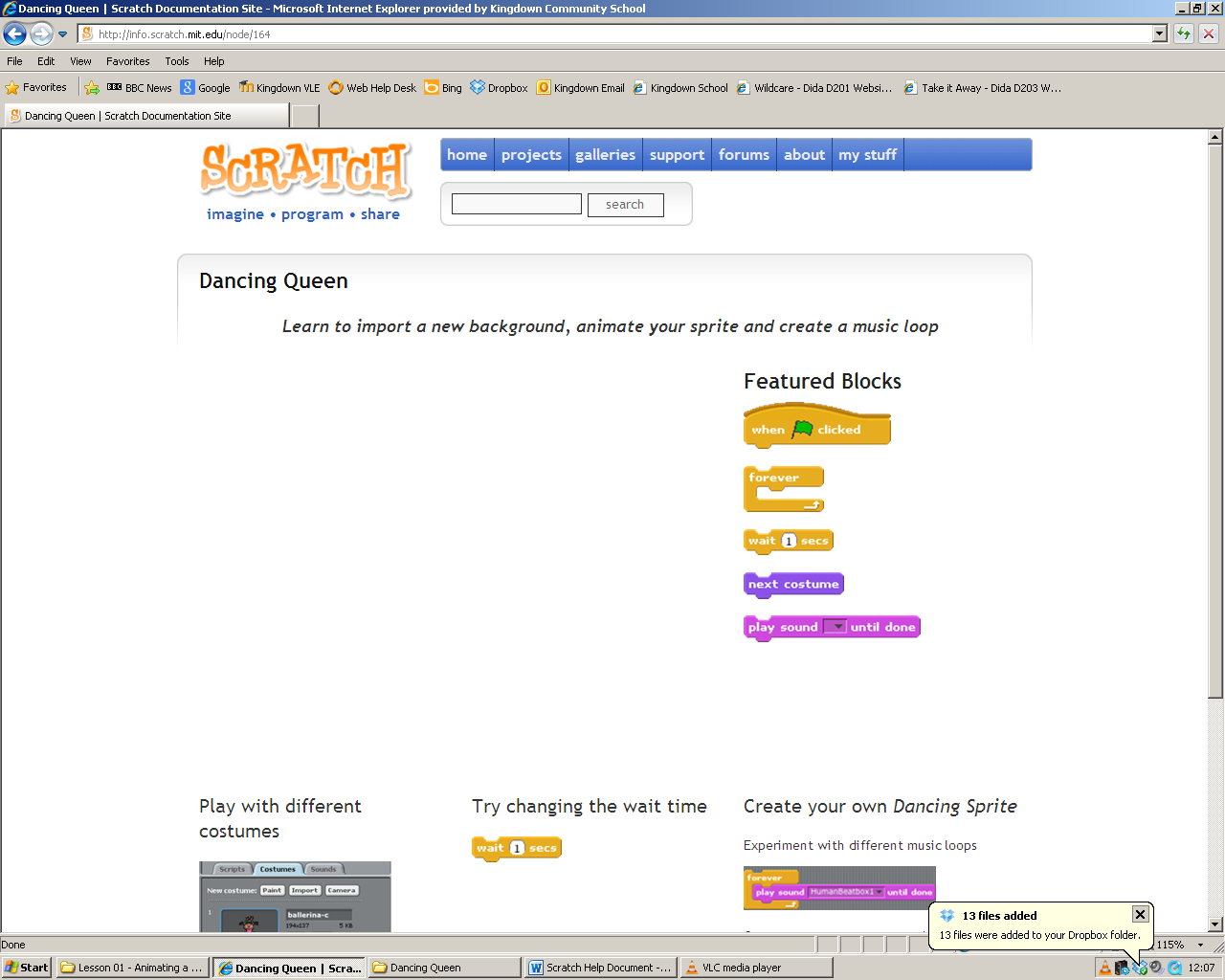
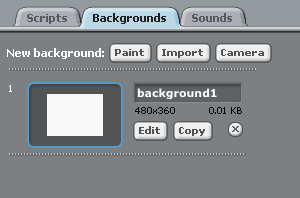
Scratch **Help** Document

**Dancing Queen – Learn about costumes and music loops**

1. Click on **the stage icon**, you need to select this as you will be adding a background.

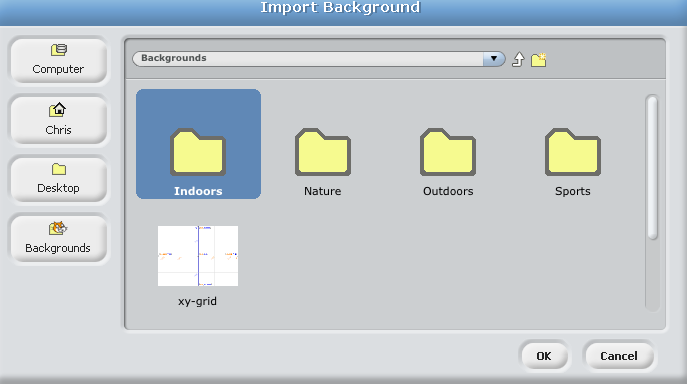


2. Select the **background tab** and **import**. Choose any of the backgrounds in the folder.



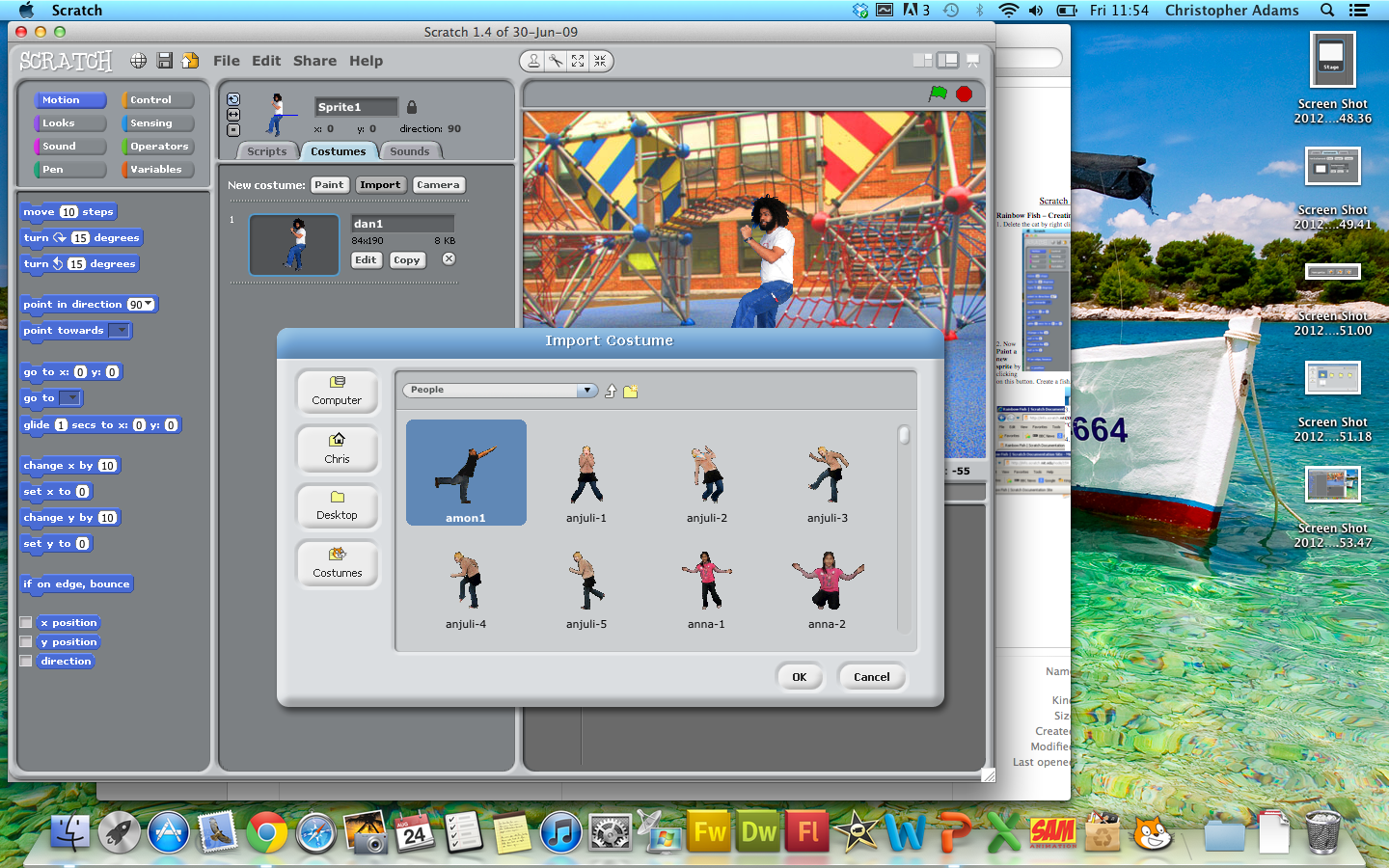
**Background Tab**

**Import Button**

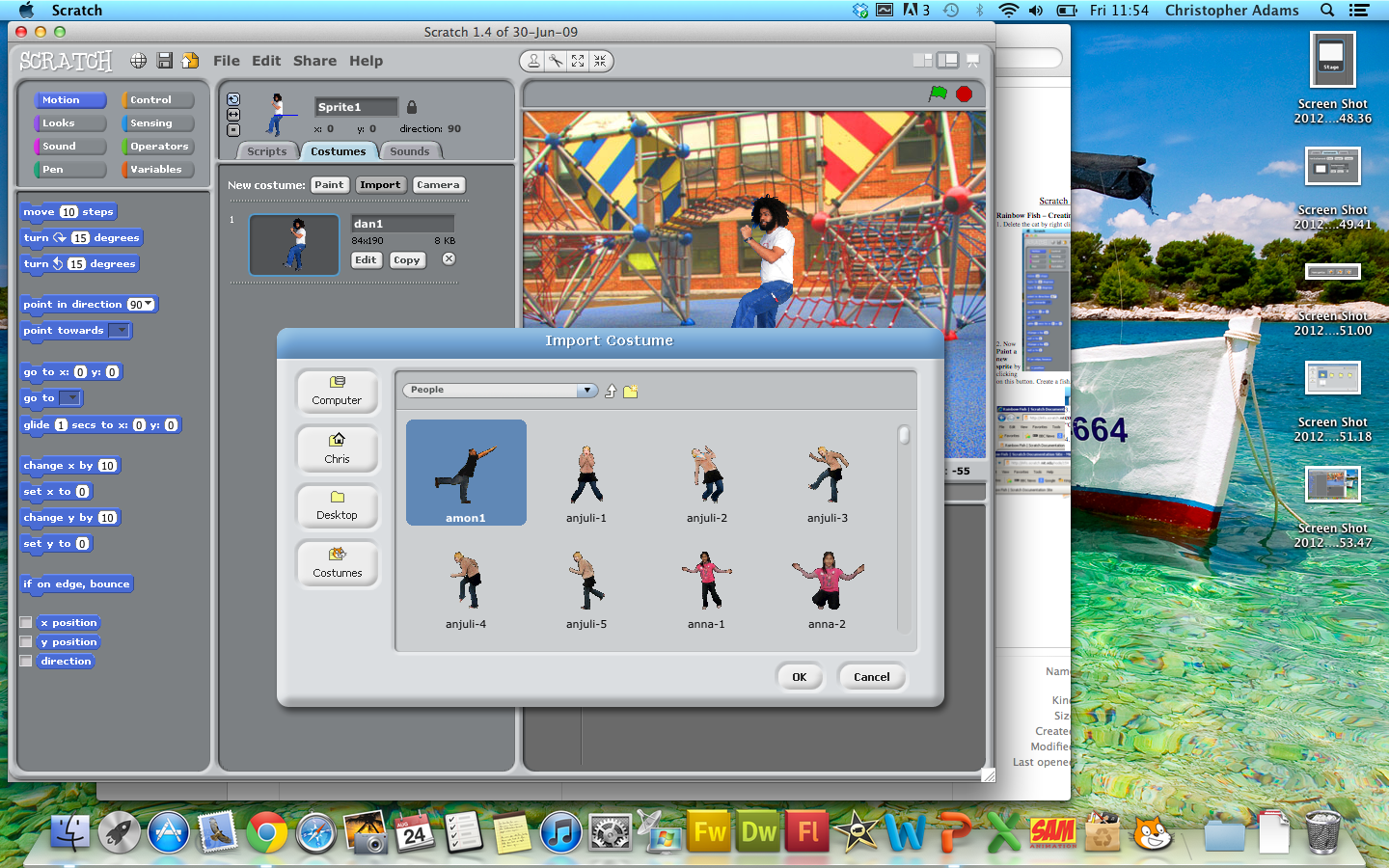


3. Now you need to select **Choose new sprite from file** and choose **people**. You need to choose a person which has loads of different positions. This will allow you to animate your sprite later.

**Choose new sprite from file**

****\\server1\home\am\Dropbox\7.3 - Scratch Programming\Images\Lesson 01\Dancing Queen\Screen Shot 2012-08-24 at 11.51.00.png

4. Click on the **costumes tab** and **import**. Choose all of the different moves for that person. You can click through them to see what they look like.



5. Drag the **next costume block** across and click to see what happens.

6. Now add in some controls, add in the **wait block**, I reduced the seconds down to **0.5**. Add in the **forever** and **when the green flagged is clicked blocks**.

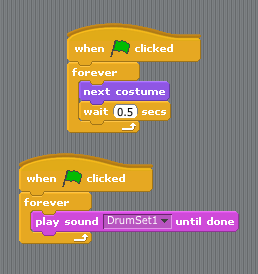
7. Our sprite now needs some music. Click on the **sounds tab** and **import**. Choose any sound that you would like.



8. Now to get the sprite to move to the music. Add in the **play sound until done block**.



9. Finally add in the **forever** and **when the green flagged is clicked blocks**.



10. Check it out! And test it, try different sounds and costumes!!

